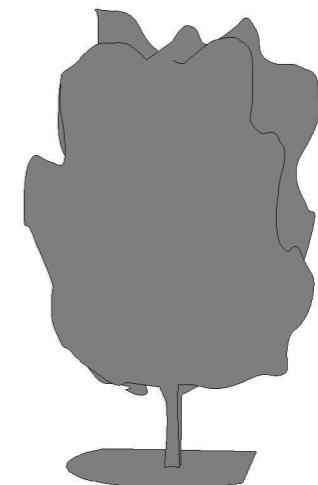
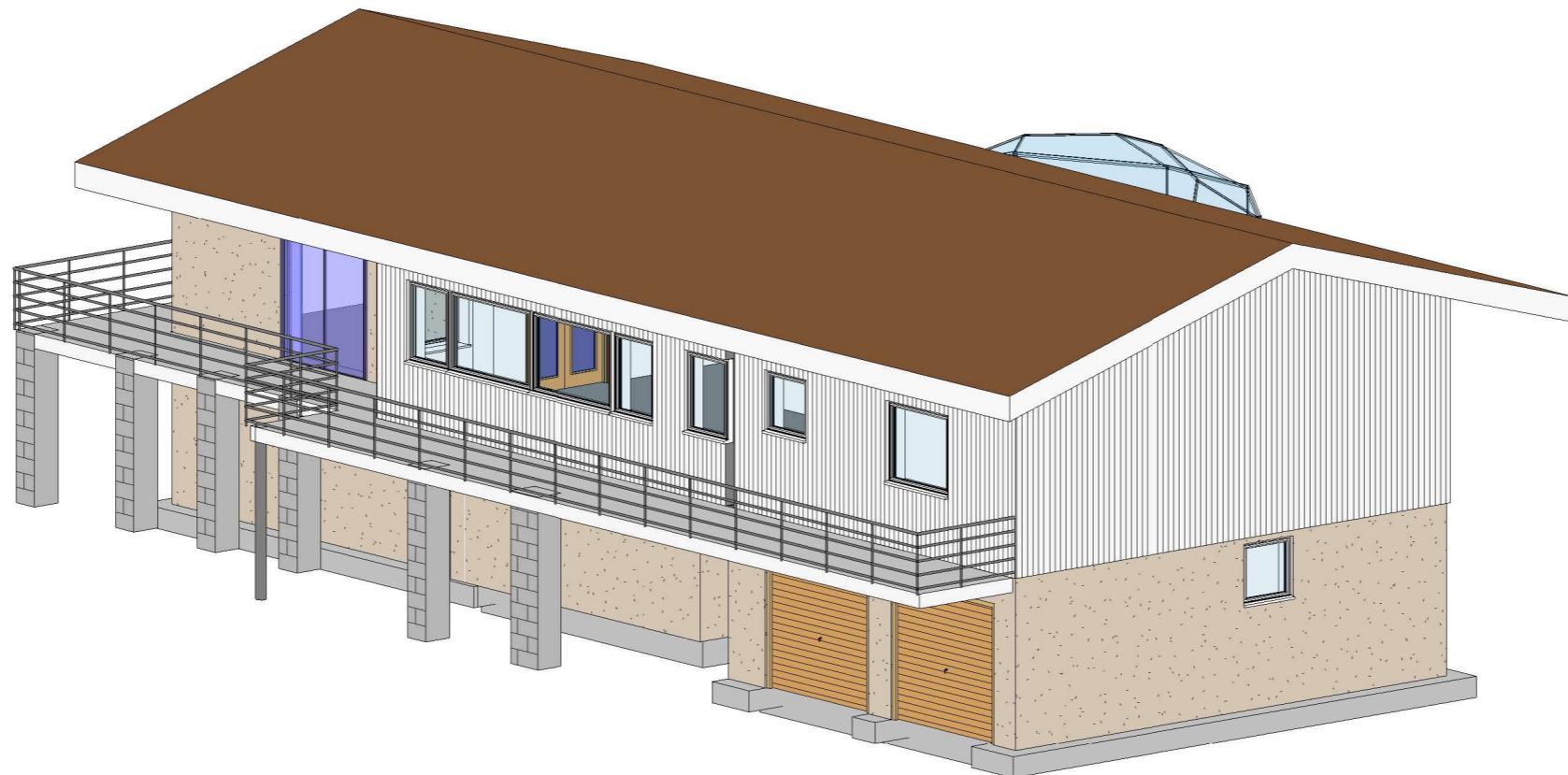


1 {3D}



3D1