

320190527P

**ADDITIONAL INFORMATION REQUIRED FOR NEW
AGRICULTURAL BUILDINGS AND FARMHOUSES**



Ribble Valley Borough Council

Application No:

Agricultural /Countryside Planning Application

(Please note if the proposal is for a non-agricultural building questions relating to labour workforce will not be relevant)

Applicant Name N. HAZORTH
 Application site HILTER BOYLE FARM, RIBCHESTER, PR33YN
 Proposed Development Moving + extending current building to new location
 Previous Applications N/A

1. Land - (Total Areas in Hectares)

Owned 14 acres currently - In process of selling 10 acres
and all farm buildings along with the site

Rented

Short-term

Land use: Pasture ☒ Meadow ☐ Crop ☐ Crop ☐

Land Quality (DA/SDA/NVZ) ?

2. Enterprise

Dairy: Pedigree/commercial Dairy Cows

In-calf heifers Bulling heifers Calving

Young stock Milk Quota

Beef Breeding: Suckler cows

Calving Heifers Calves

Beef Rearing: Store Cattle (ages)

Calves Age at purchase Age at sale Bulls

Sheep: Pedigree/commercial. Breeding ewes 10 Lambs 0 Store sheep

Lambing period Dec - Feb Lambing location Inside farm buildings

Other

3. Labour & Accommodation

Name	Age	Basis (F/t, P/t, Cas)	Hours of work/length	Main duties	Address and years
1					

Misc N/A - run as hobby by retired farmer

Existing Dwellings 1 Farm house and annex

Other Properties (incl occupiers) 0

Previously owned properties

Available properties in locality

4. Proposed Development/Applicant's Comments

Need Current building to be moved onto land which is being retained in the sale

Siting Adjacent to current location

Design metal frame with concrete blocks

Future Plans As previously mentioned we are currently in process of selling 10 Acres of land with all farm buildings included in the sale.

5. Financial Details

Not for financial purpose

7. Farm Buildings

(Please give details of existing farm buildings and their uses)

Shed
Stables x 5
barn
workshop

1

lambing + housing sheep
housing horses
currently not in use for
housing + repairing farm equipment

