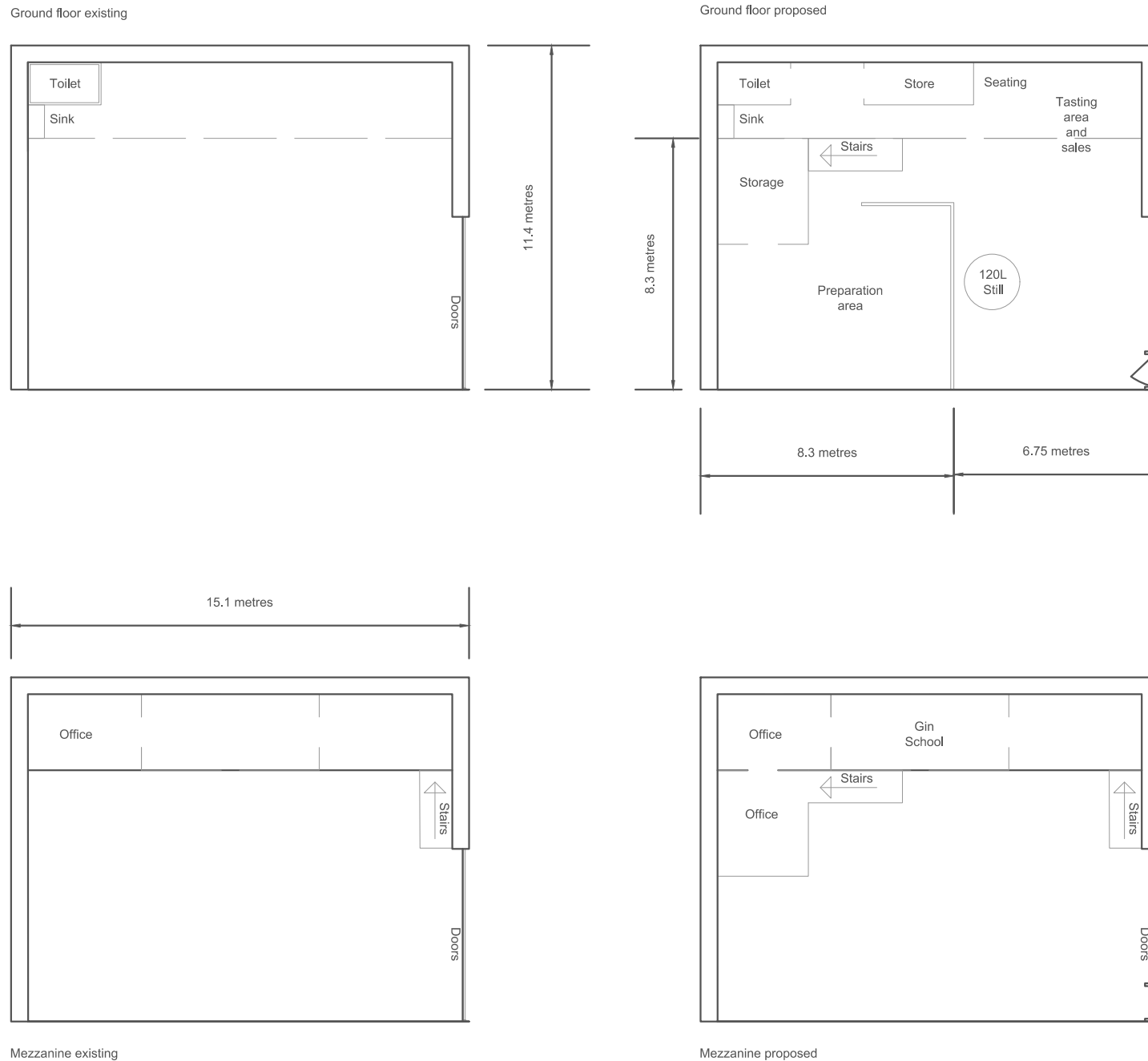


Site location plan - 1:500 at A4 - Unit 6, Union Mill, Sabden

OAKPLANNING





Proposed Hours of Operation

Gin Distillery

Monday, Tuesday, and Wednesday - 9am - 5pm
 Thursday, Friday, and Saturday - 9am - 9pm
 Sunday - 10am - 4pm

Gin School and Tours

Monday, Tuesday, and Wednesday - Closed
 Thursday, Friday, and Saturday - 12 noon - 9pm
 Sunday - Closed

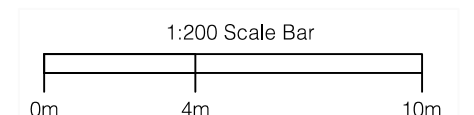
Description of Development

Gin Distillery

The Gin Distillery will be occupied by Ribble Valley Gin, an established gin company that has outgrown its current premises. The current general industrial unit will be converted to a small-scale distillery. The business unit will accommodate the bottling area, the office, storage areas, an area to explain the distilling process, and an area to purchase drinks after a tour. The proposal won't generate odours that will spread beyond the premises (gin distillation doesn't generate odours), and no noise-generating machinery is required. The premises will be naturally ventilated by existing openings in the roof. No external changes are proposed. Sales of gin will be made from an area beside the main entrance (a separate license application has been submitted). The proposal will have no greater impact than general industrial operations that could be carried out on site currently. Significant parking owned and controlled by the landowner (Union Mill) is provided on the opposite side of Watt Street. The parking is available for visitors and workers at the mill.

Gin School

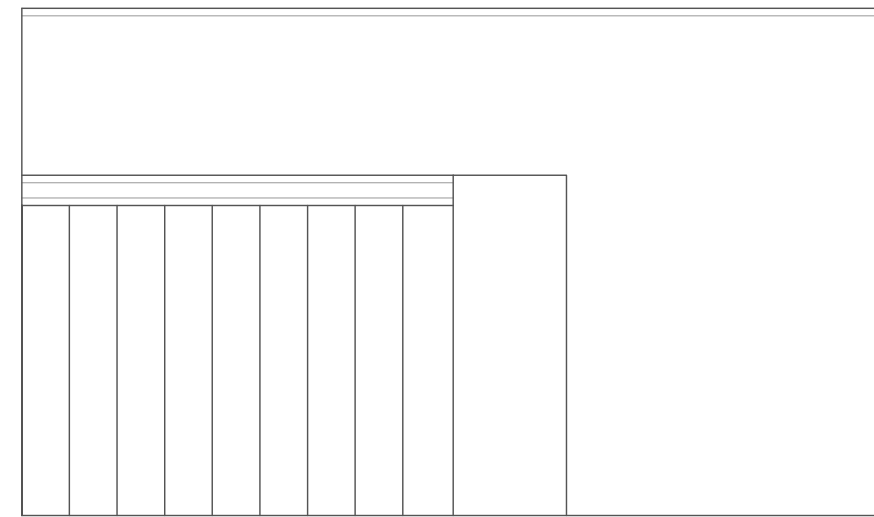
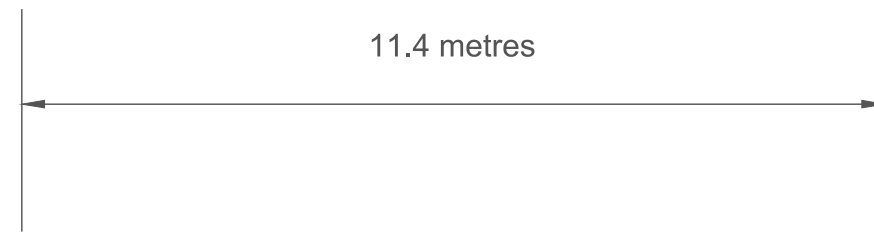
The proposed gin school will operate small tours of no more than 10 people (it is anticipated that tours would only occur a few times each month). The tours will provide an explanation of the process and history, and members of the public will have an opportunity to test and purchase bottles of gin.





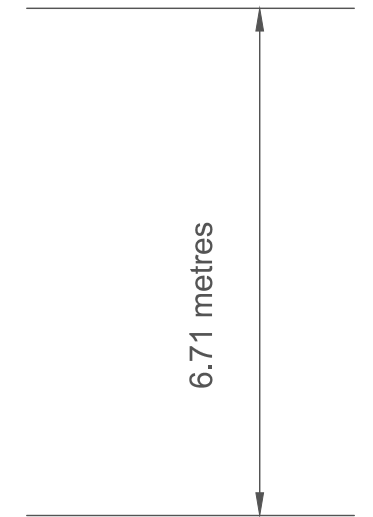
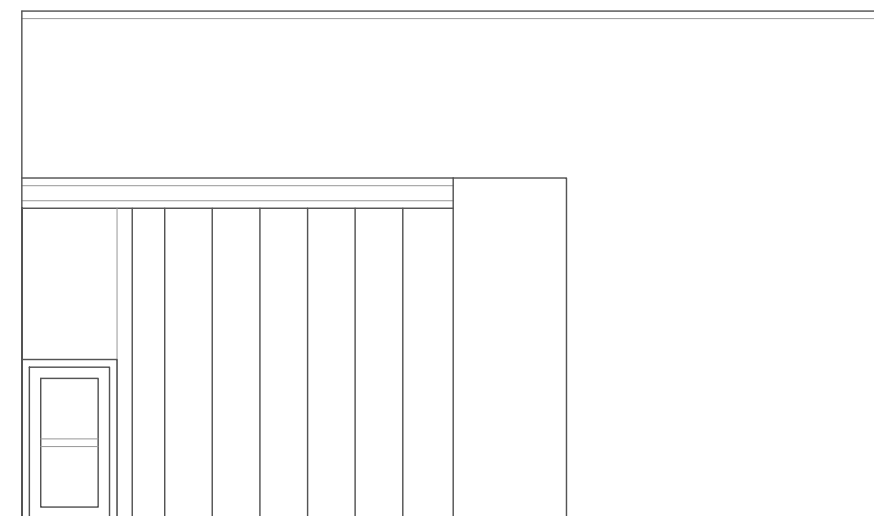
North elevation existing

North elevation proposed



East elevation existing

East elevation proposed



Metal framed door with glass infill and glass panel above

